



Predictive Adaptive Optics Control for High-Contrast Identification of Space Vehicles and Debris



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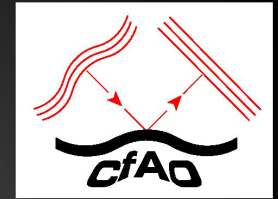
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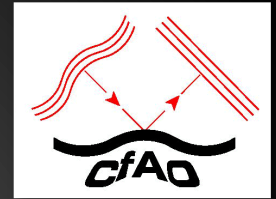
Outline



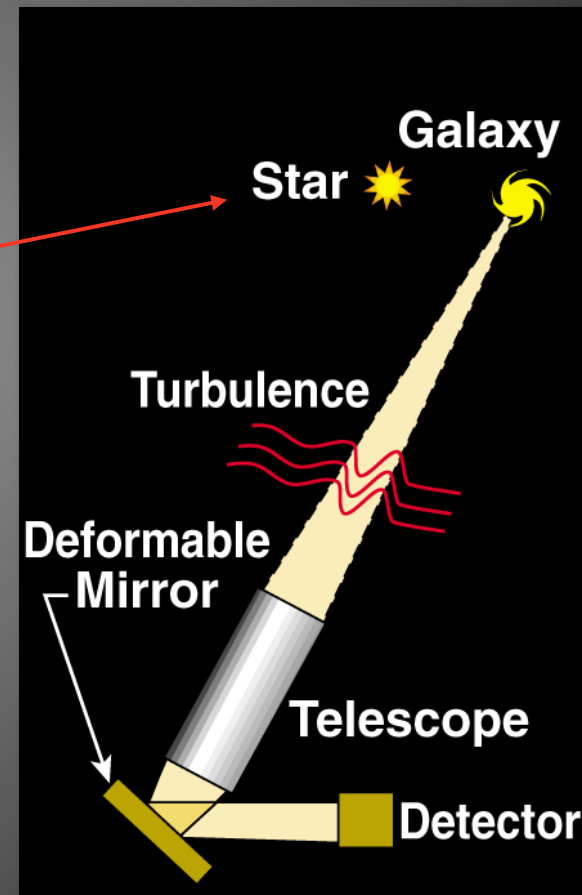
1. What is Adaptive Optics?
2. A Tomographic Approach to the Fast-Slewing Problem
3. Simulated Performance



Laser Guide Star Adaptive Optics



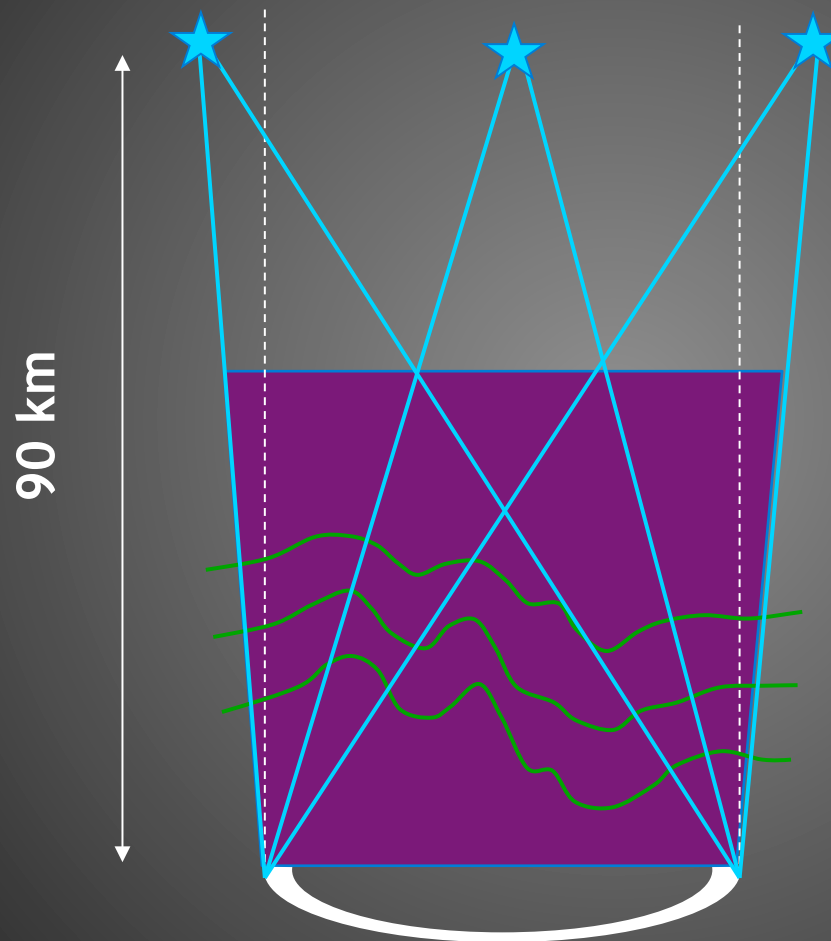
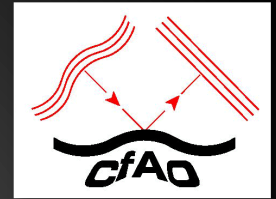
Use a laser beam to create artificial “star” at altitude of 100 km in atmosphere



Credit: C. Max



What is Adaptive Optics Tomography ?



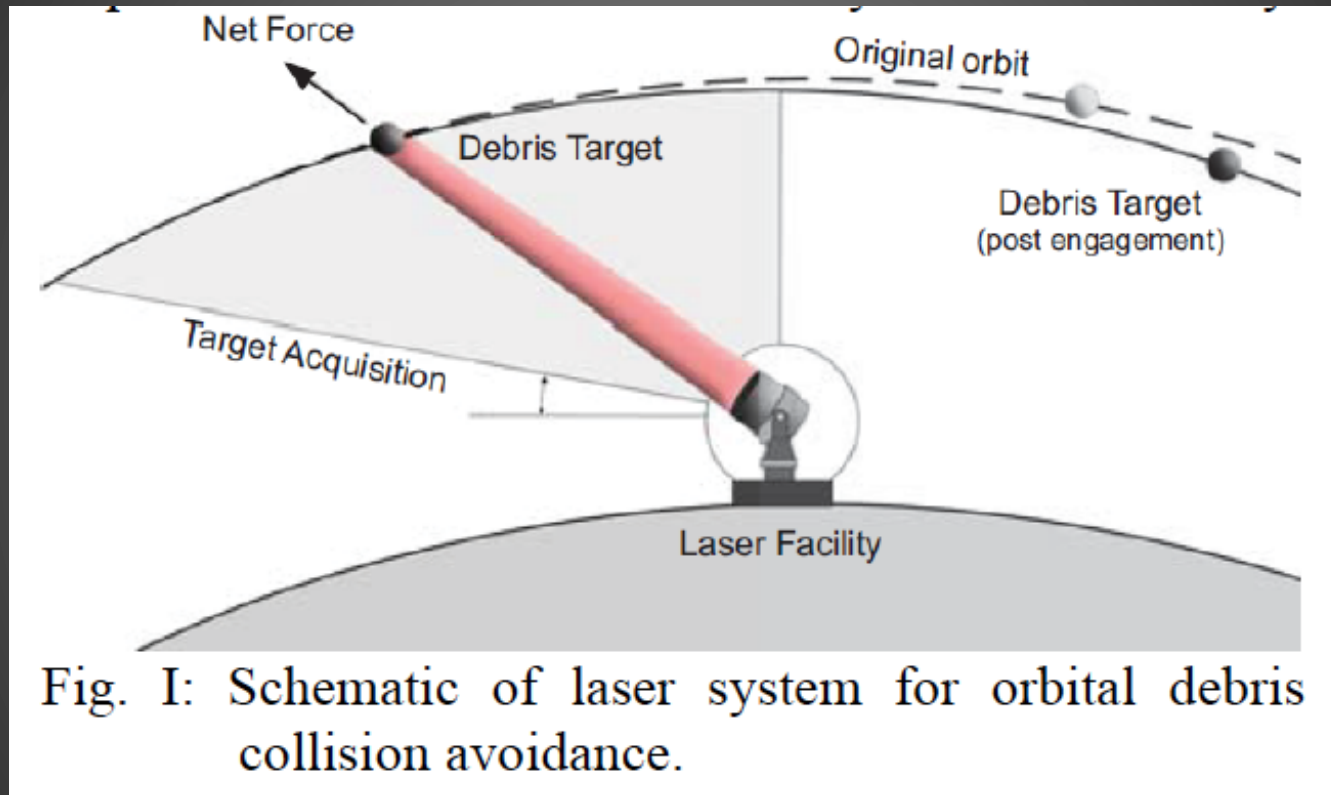
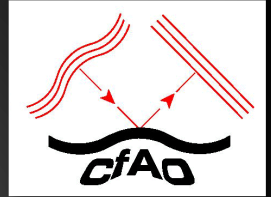
Tomography lets you reconstruct turbulence in the entire cylinder of air above the telescope mirror

Tomography is limited by the *finite number of sampling angles*, or limited size of guide star constellation.

Credit: Rigaut, MCAO for Dummies



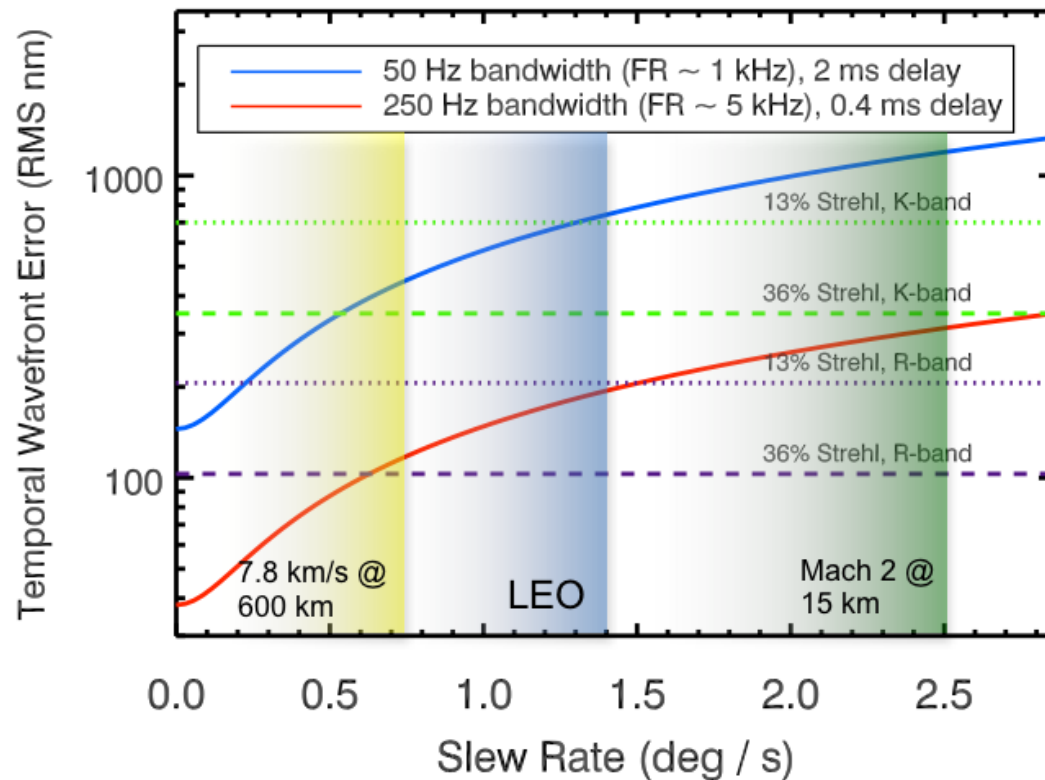
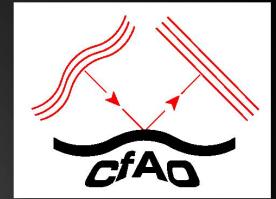
Fast-Tracking Scenarios: Active Orbit Modification, Passive Satellite Identification



LightForce: Active Collision Avoidance using photon pressure induced by ground-based lasers. AO is needed to pre-correct laser beams for atmospheric turbulence (Stupl et al. 2011)



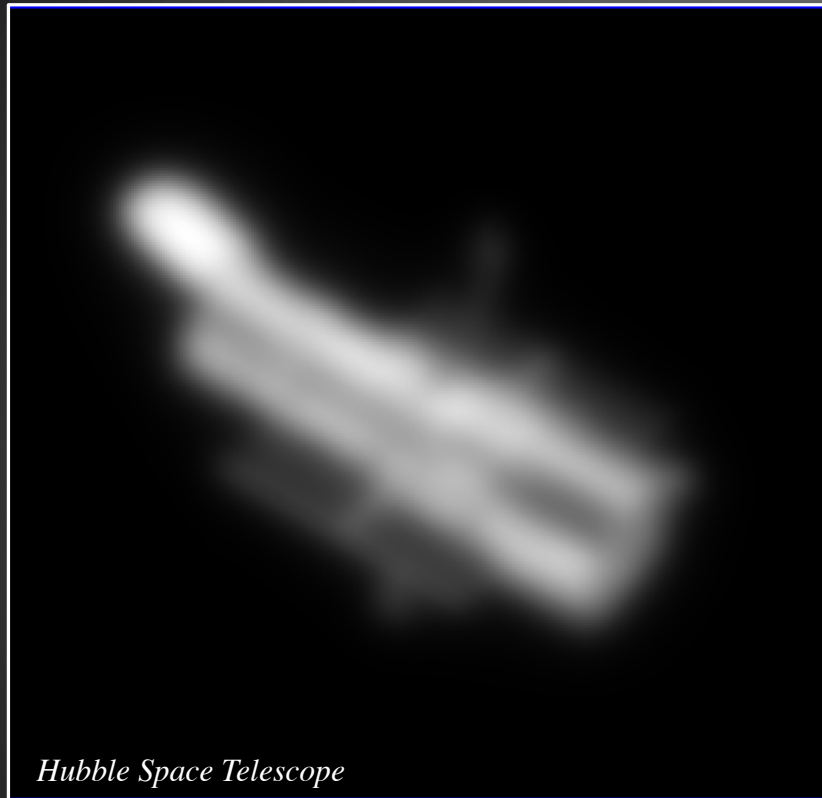
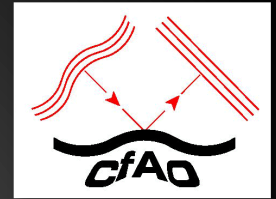
Temporal Errors are Large and Problematic in Fast-Slewing Telescopes



- ◆ In fast-tracking AO systems, temporal errors alone preclude diffraction-limited operation at optical/infrared wavelengths for tracking objects in LEO.
- ◆ Predictive schemes can reduce temporal errors, making high-strehl and high contrast imaging possible at fast slewing speeds.

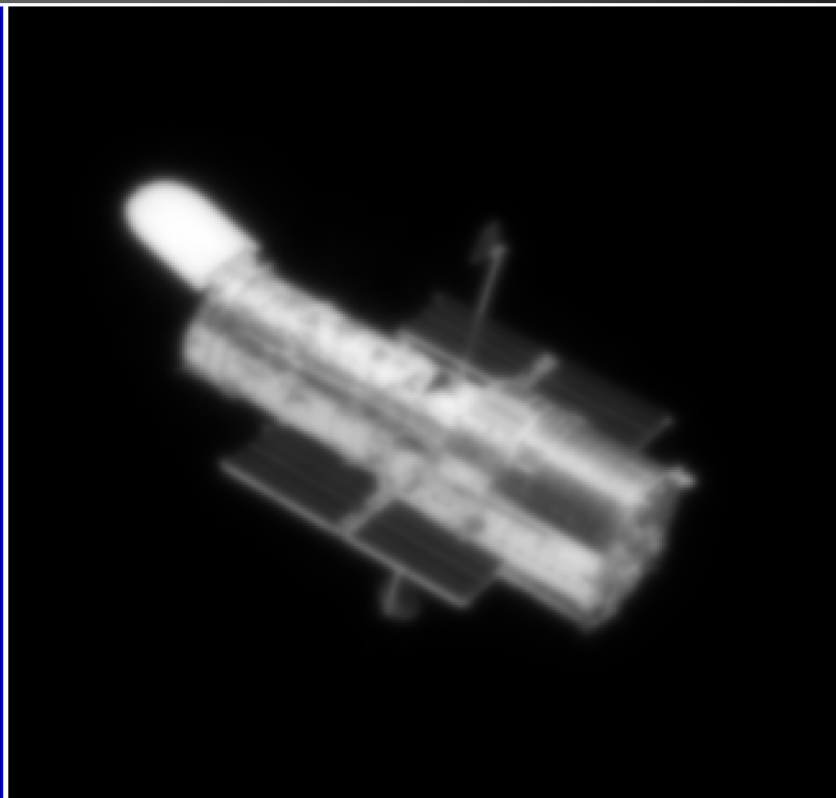


Removal of Temporal Errors Necessary for Reliable Identification



Hubble Space Telescope

With temporal errors

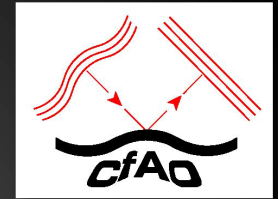


Removing temporal errors

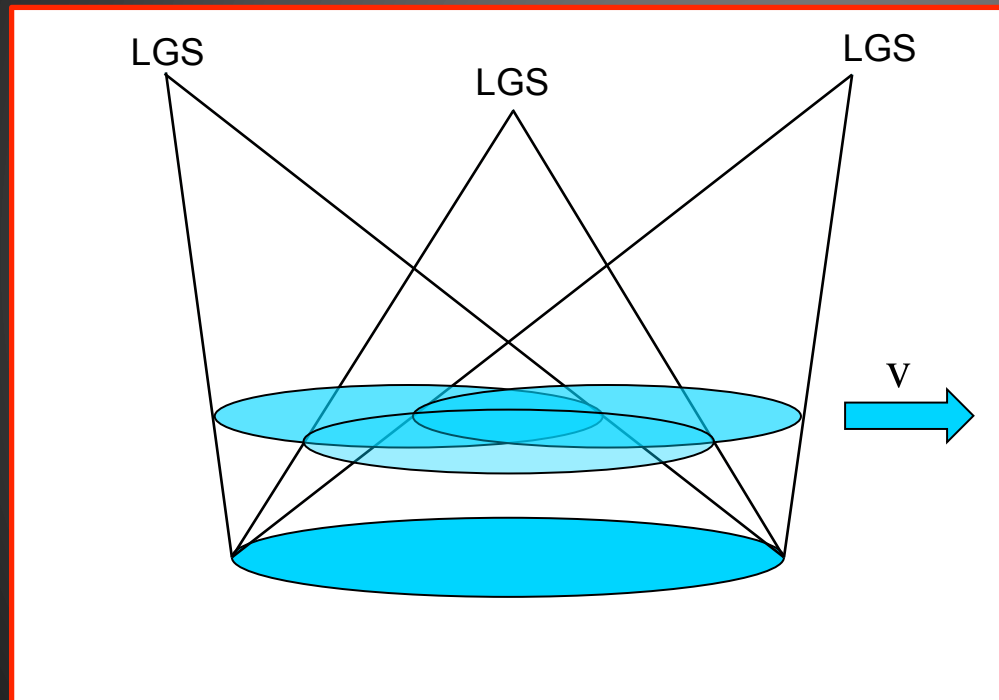
SOR-like 3.5-meter telescope assumed; $S = 19\%$ in i -band with prediction; Temporal wavefront errors = 350 nm RMS without prediction; HST-like orbit



A Tomographic Approach to the Fast-Slewing Problem



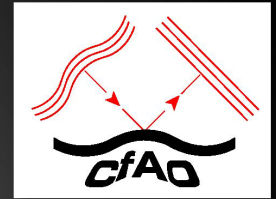
Geometry for Tracking Two Layers



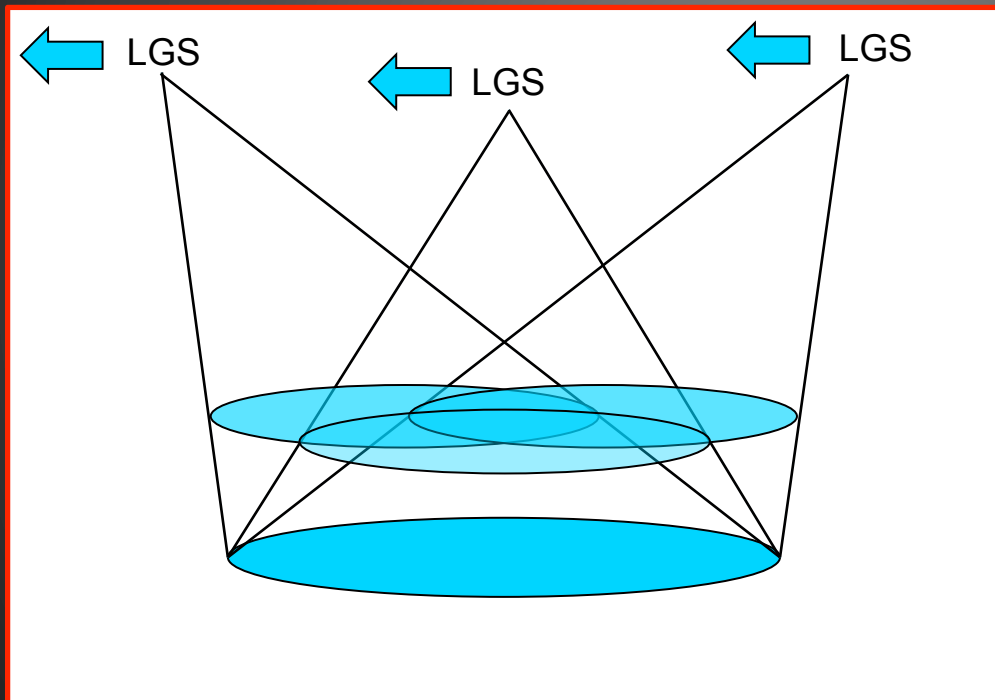
- ◆ Example: Two atmospheric layers with static ground layer and upper layer with some velocity



A Tomographic Approach to the Fast-Slewing Problem



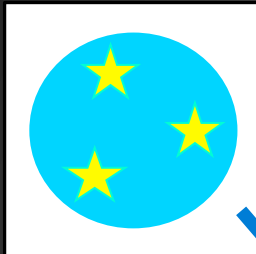
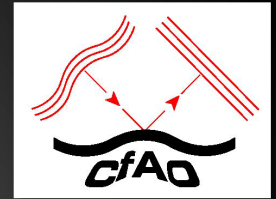
Geometry for Tracking Two Layers



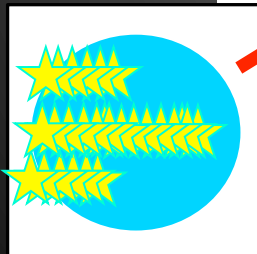
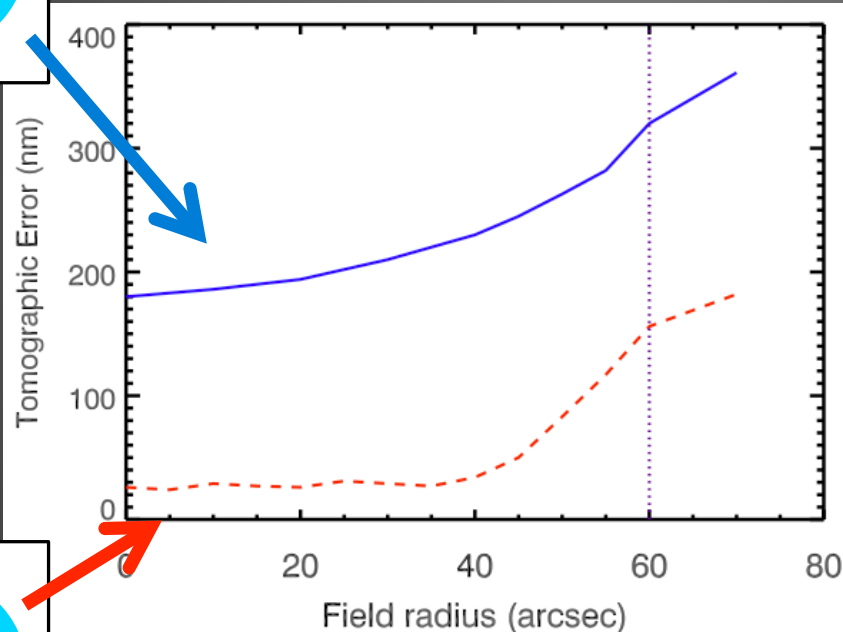
- ◆ Geometrically, this is equivalent to an *LGS slewing* scenario in which the guide stars are tracking across the sky
- ◆ The atmospheric phase can be *tomographically estimated with essentially zero error*



A Tomographic Approach to the Fast-Slewing Problem



Tomographic Error for Two Layers

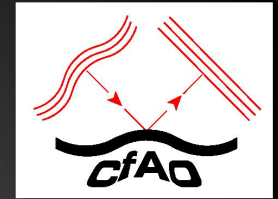


- ◆ For any scenario in which the velocity vector is proportional to layer height, **the ensemble of previous iterations can be analyzed tomographically, approximating a dense sampling of guide stars.**
- ◆ This should be generalizable to cases in which layer height is not proportional to velocity.

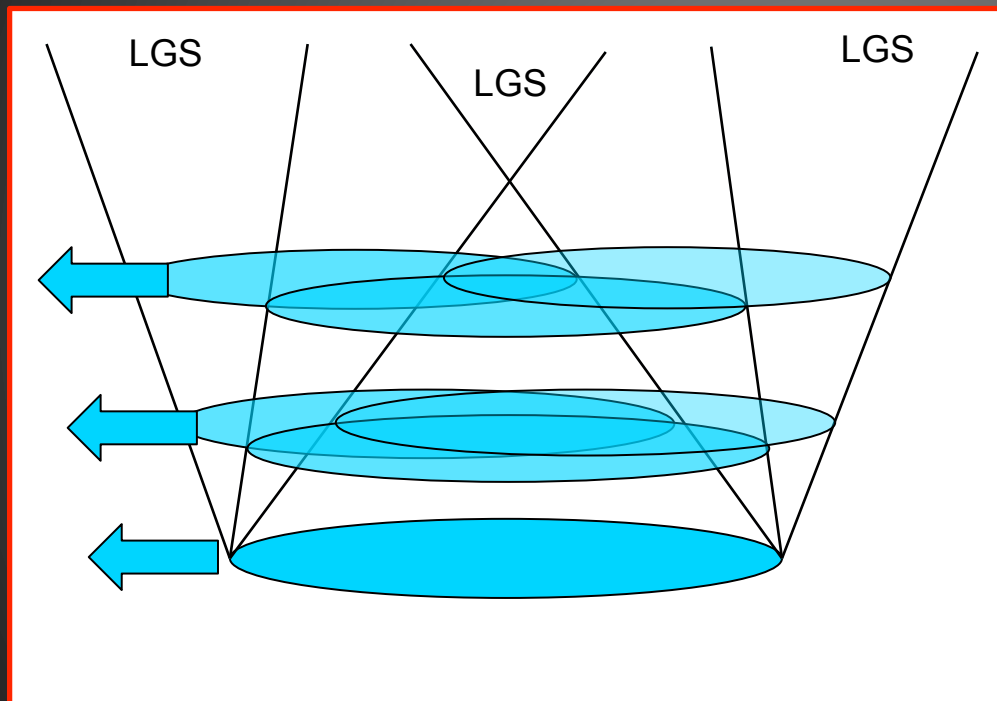
Tomography Spherical Wave



Simulation Design



Three-Layer Atmosphere



We simulate an 3.5-m telescope with tomography:

- ◆ 3 LGSs over 120" diameter
- ◆ 3-layer Taylor frozen-flow atmospheric model assumed at 0, 5, 10 km (55%, 30%, 15%)
- ◆ Wind velocities randomized, 0-15 m/s
- ◆ 200 realizations of 1 second length, 1 kHz operation
- ◆ To isolate the effect of prediction on tomographic error, we add *no WFS noise*



Back-Projection Tomography



Minimum Variance Back-Projection Tomography (Gavel 2004)

$$\mathbf{v}_{k+1} = \mathbf{v}_k + \Delta \mathbf{v}_k$$

$$\Delta \mathbf{v}_k = a \mathbf{C} \mathbf{e}_k$$

$$\mathbf{e}_k = \mathbf{y} - (\mathbf{A} \mathbf{P} \mathbf{A}^T + \mathbf{N}) \mathbf{v}_k$$

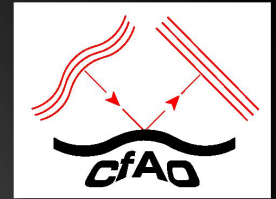
$$\mathbf{x} = \mathbf{P} \mathbf{A}^T \mathbf{v}_\infty$$

$$\mathbf{x} = \mathbf{P} \mathbf{A}^T (\mathbf{A} \mathbf{P} \mathbf{A} + \mathbf{N})^{-1} \mathbf{y}$$

- 25 iterations per time step, alternating pre-conditioned conjugate gradient / linear steps

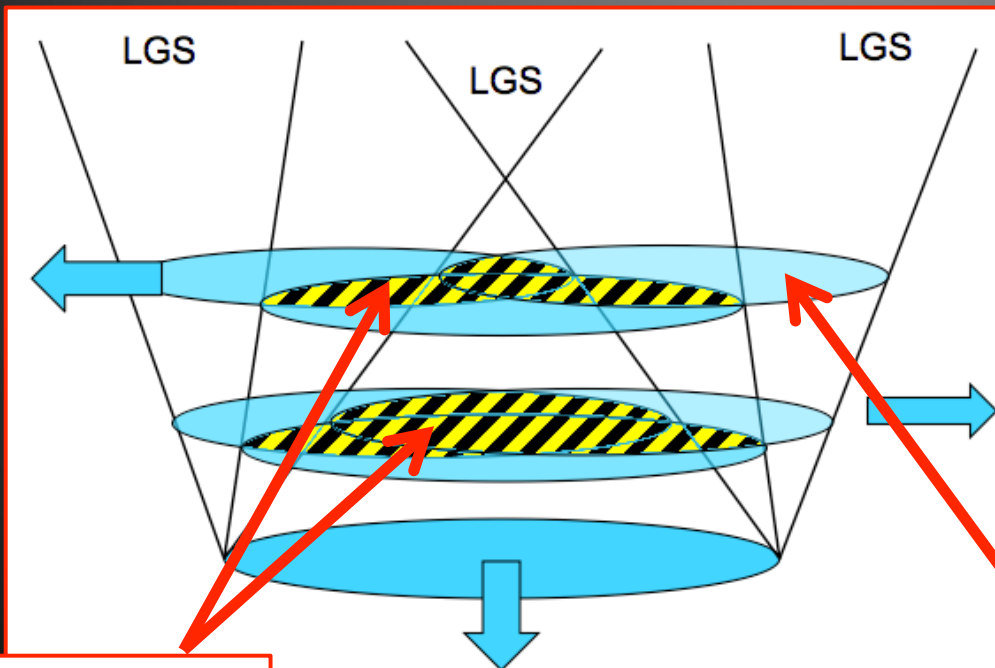


Correction Scheme – Shift & Average Multi-sampled Voxels



$$\Phi'(\mathbf{r}, t') = \frac{1}{n' - n_0 + 1} \sum_{n=n_0}^{n'} \Phi(\mathbf{r} - c(n' - n)\mathbf{v}, cn)$$

- For each layer, replace voxels in downwind direction with shifted and averaged voxels from tomographic time history
- Only shift voxels originating in multi-sampled region, where height can be effectively determined
- Wind vectors assumed to be known perfectly

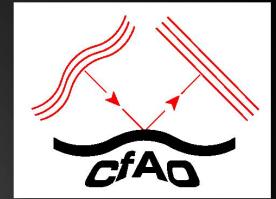


Multi-sampled
regions

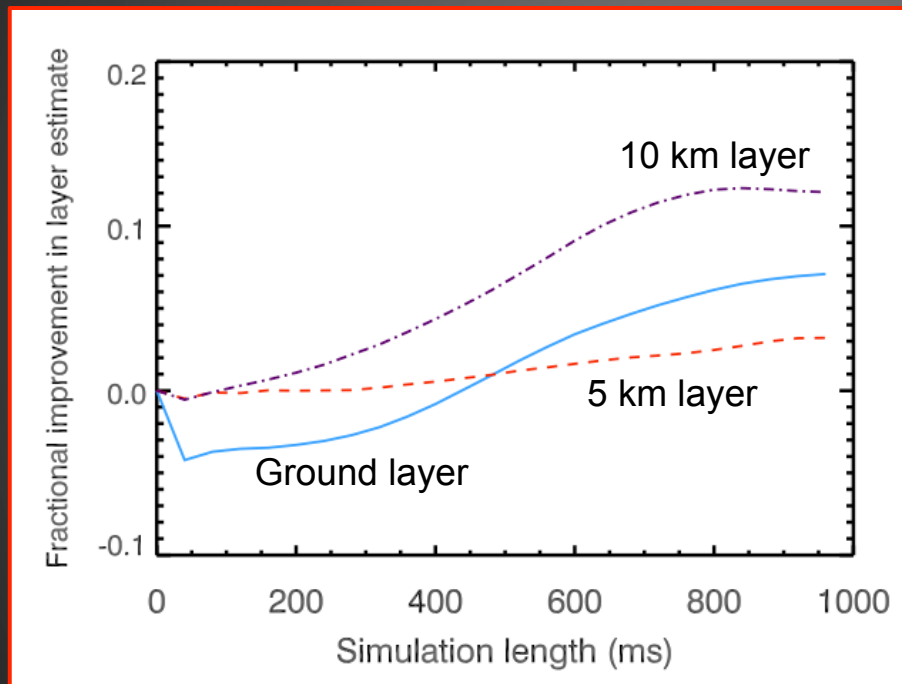
***Phase height cannot be
constrained in sparsely-
sampled regions from
tomography alone!***



Prediction Improves RMS Errors on Layer Estimates



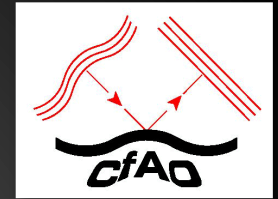
Fractional Improvement in Layer Estimates



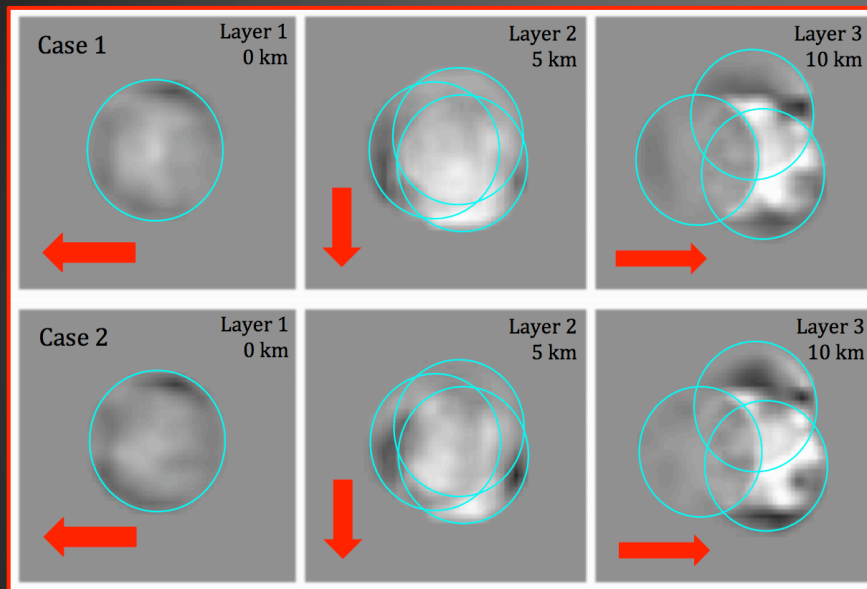
- After 1 second, on average, the layer estimates improve 3-13%
- Downwind regions improve 10-30%, especially for high altitude layers



Prediction Improves RMS Errors on Layer Estimates

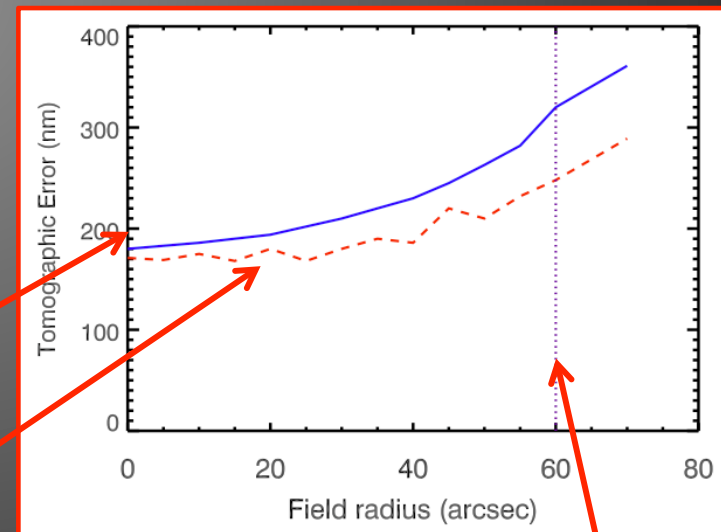


Maps of Improvement in Layer Estimates



- With downwind layers better determined, the tomographic error improves beyond the radius of the guide stars

Tomographic Error vs. Field Radius

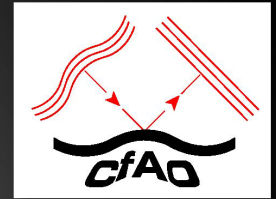


Without shift & average

With shift & average



Conclusions from Simulations



1. Fast-slewing telescopes plagued by temporal errors when tracking LEO objects
2. A tomographic predictive approach could improve wavefront errors and contrast of fast-slewing telescopes
3. In simulation, shifting-and-averaging predictive control provides 3-13% benefits in tomographic wavefront estimation quality at all atmospheric layers (temporal errors not tested)